

for Gamelan Son of Lion

Elizabeth Brown

Cloudrest

2010

opening cloud

sop/gng

shak

pek

sar.1

sar.2

dim.1

quickly, quietly, and smoothly
Pelog *precision not as important as resonance*

pp

1 3 2 4 3 5 4 5 3 4 2 3 1 3 2 4 3 5 4 5 3 4 2 3

stagger entrances -
dimung 1 & 2 not in sync

dim.2

quickly, quietly, and smoothly
Pelog *precision not as important as resonance*

pp

1 3 2 4 3 5 4 5 3 4 2 3 1 3 2 4 3 5 4 5 3 4 2 3

slen

bon.

note to gamelan: please don't damp any notes in Cloudrest unless indicated!

copyright 2010 by Elizabeth Brown

with shakuhachi and bonang, open mouth and face audience as if singing "ahhh", but make no sound

sop/gng

shak

pek

sar.1

sar.2

dim.1

dim.2

slen

bon.

using side of mallet, rub rim of bonang in a circular motion, as smoothly as possible

P3

mp

pp

when shakuhachi note starts to fall, swell to overpower it

about 3"

when shakuhachi note starts to fall, swell to overpower it

about 3"

silent "ahh" with shakuhachi and bonang

sop/gng

shak

pek

sar.1

sar.2

dim.1

dim.2

slen

bon.

about 3"

about 3"

silent "ahh" with shakuhachi and bonang

end slightly before dimung 2, to get ready to proceed

about 5"

(in upcoming tempo)

P3

pp

The musical score is divided into two systems, each starting with a rehearsal mark (9 and 13). The instruments and vocal parts are as follows:

- sop/gng**: Soprano Gong, featuring melodic lines with fermatas and dynamic markings like *f* and *P6*.
- shak.**: Shakuhachi, featuring melodic lines with fermatas and dynamic markings like *f* and *P6*.
- pek.**: Peking Opera, featuring melodic lines with fermatas and dynamic markings like *f* and *P6*.
- sar. 1**: Sarangi 1, featuring melodic lines with fermatas and dynamic markings like *f* and *P6*.
- sar. 2**: Sarangi 2, featuring melodic lines with fermatas and dynamic markings like *f* and *P6*.
- dim. 1**: Dim. 1, featuring melodic lines with fermatas and dynamic markings like *f* and *P6*.
- dim. 2**: Dim. 2, featuring melodic lines with fermatas and dynamic markings like *f* and *P6*.
- slen.**: Slen. (Soprano), featuring melodic lines with fermatas and dynamic markings like *f* and *P6*.
- bon.**: Bon. (Bass), featuring melodic lines with fermatas and dynamic markings like *f* and *P6*.

The score includes various dynamic markings such as *p* (piano), *f* (forte), and *P6* (piano 6). It also includes fingerings (e.g., 2 4 1 4, 2 4 1 4) and articulation marks (e.g., slurs, accents). The score is written in a Western staff notation with a key signature of one sharp (F#) and a time signature of 4/4.

sop/gng *f* eee-yah eee yah eee yah eee - yah-eee-yah eee - eee yah eee - yah-eee-yah eee - eee yah - *P2* *P6*
 shak.
 pek.
 sar.1
 sar.2
 dim.1
 dim.2
 slen.
 bon.

[illegible]

25

[illegible]

driving music

(29) $\text{♩} = 150$
P3 $\gamma \gamma \text{♩}$ P4 ♩ P3 $\gamma \gamma \text{♩}$ P4

sop./gng. - bye - yai - yaiee bye - yai - yaiee

shak.

pek. *still pelog*

sar.1

sar.2

dim.1

dim.2

slen.

bon.

[illegible]

second cloud

sop/gng ^o S2 gong

shak. ^{out of shakuhachi sound} hummed

pek. *p* S2 S5 P5 S5 S2 S5 P5 S5

sar.1 *p* S2 S5 P5 S5 S2 S5 P5 S5

sar.2 *p* S2 S5 P5 S5 S2 S5 P5 S5

dim.1 *p* S2 S5 P5 S5 S2 S5 P5 S5

dim.2 *p* S2 S5 P5 S5 S2 S5 P5 S5

slen. *p* S2 S5 P5 S5 S2 S5 P5 S5

bon. *p*

**stagger entrances
*not in sync
*different instruments can be different speeds,
but maintain the speed you start - hypnotic,
as smooth as possible.*

sop/gng ³/₄ bye yai yai yai yaiee

shak. ³/₄ interval falls

pek. *p*

sar.1 *p*

sar.2 *p*

dim.1 *p*

dim.2 *p*

slen. *p*

bon. *p*

sop/gng

hummed

shak.

pek.

sar. 1

sar.2

dim.1

dim.2

slen.

bon.

S2 gong

sop/gng

bye yie yie yie yie

hummed

shak.

interval rises

pek.

sar. 1

sar.2

dim.1

dim.2

slen.

bon.

About 5 seconds after the gong, gamelan starts a *diminuendo*; dim. for about 8 seconds to niente, till so soft that you're playing the air. Once playing the air, slowly raise mallets to play an invisible gamelan in front of you. Maintain the pattern you've been playing, perhaps exaggerating the change to the pelog note, and gradually slow down your speed; one player (peking? whoever is in front) leads till all are playing the air, in sync, in slow motion.

* Shakuachi solo continues during air gamelan; shakuachi cues bonang.

Play air gamelan till the 1st bonang cue - when you hear the bonang, freeze for a couple of seconds, then slowly let your hand float down to be ready for the next section.

sop/sop.
 shak.
 pek.
 sar.1
 sar.2
 dim.1
 dim.2
 slen.
 bon.

air gamelan . . .
air gamelan . . .
air gamelan . . .
air gamelan . . .
air gamelan . . .
air gamelan . . .
air gamelan . . .

now in upcoming tempo (q = 120)
air gamelan slowly lowers hands to be ready to play
 1st bonang cue
 2nd bonang cue

S3 S3
 p
 P3 P3 P3

shifting music

11

$\text{♩} = 120$

sop/gng

shak.

pek.

sar.1

sar.2

dim.1

dim.2

slen.

bon.

mp S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 P3 P3 P3 P3

mp S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 P3 P3 P3 P3

mp S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3 P7 P3

mp S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 P3 P3 P3 P3

mp S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3 P7 P3

mp S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3 P7 P3

S3 S3 P3 P3 P3 P3 P3 P3 P3 P3 P3 P3 P3 P3

⑤

sop/gng

shak.

pek.

sar.1

sar.2

dim.1

dim.2

slen.

bon.

mf bah deem bah deem bah deem bah dee - - aah

mf

S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3

S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3

S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3 P7 P3

S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3

S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3 P7 P3

S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3 P7 P3

S3 S3 P3 P3 P3 P3 P3 P3 P3 P3 P3 P3 P3 P3

⑨

sop/gng
ha ee ah ee ah ee ah ee ah ha ee ah ee ah ee ah ha ee ah ee ah ee ah ee ah bah

shak

pek
S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3 P3 P3

sar.1
S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3 P3 P3

sar.2
S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3 P7 P3

dim.1
S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3 P3 P3

dim.2
S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3 P7 P3

slen
S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3 P7 P3

bon.
S3 P3 P3 P3 P3 P3 P3 P3

⑬

sop/gng
deem bah deem bah deem bah deem bah dee - - aah

shak

pek
S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3 P3 P3

sar.1
S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3 P3 P3

sar.2
S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3 P7 P3

dim.1
S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3 P3 P3

dim.2
S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3 P7 P3

slen
S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3 P7 P3

bon.
S3 P3 P3 P3 P3 P3 P3 P3

(17)

sop/gng *mf* S1
bye yie yah - aah ah - eee bye yie yah - aah ah - eee

shak *mf*

pek S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3 P3

sar.1 S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3

sar.2 S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3

dim.1 S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3

dim.2 S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3

slen S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3

bon. *ok to improvise something fancy for these 4 bars!*
S3 P3 P3 P3 P3 P3 P3

(21)

sop/gng bah deem bah deem bah deem bah dee - - aah

shak

pek S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3

sar.1 S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3

sar.2 S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3

dim.1 S3 S3 P3 P3 S3 P3 S3 P3 S3 P3 S3 S3 P3 P3 S3 P3 P3

dim.2 S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3

slen S1 S3 P7 P3 S1 S3 S1 S3 P7 P3 P7 P3 P7 P3

bon. S3 P3 P3 P3 P3 P3 P3

Lullabye

♩. = 60

The musical score is for a piece titled "Soprano". It features a vocal line and several instrumental parts. The vocal line is in 8/8 time and includes lyrics: "mp bye - - aah la di hie - - - - aah". The instrumental parts are: shak. (saxophone), pek. (piano), sar. 1 (saxophone), sar. 2 (saxophone), dim. 1 (drum), dim. 2 (drum), slen. (saxophone), and bon. (bass). The score includes dynamic markings (mp, p) and tempo indications (slendro). The key signature is one sharp (F#).

[illegible]

⑨ S6

sop/gng

hmm

hmm

hmm

la di hie

aah

shak

pek

3 3 6 3

3 3 6 3

mp

sar.1

P7 P3

S1 S3

P7 P3

S1 S3

sar.2

3 3 6 3

3 3 6 3

3 3 6 3

3 3 6 3

mp

dim.1

dim.2

mp 3 3 6 3

3 3 6 3

3 3 6 3

3 3 6 3

slen

6 3

3 3 6 3

mp

bon.

S3

p

⑬ S6

sop/gng

shak

pek

3 3 6 3

3 3 6 3

sar.1

P7 P3

S1 S3

P7 P3

S1 S3

sar.2

3 3 6 3

3 3 6 3

3 3 6 3

3 3 6 3

dim.1

7 S1 7 S1 7 S1 7 S1 7 S1 7 S1 7 S1 7 S1

pp

mf

dim.2

3 3 6 3

3 3 6 3

P3 S3 P3 S3 P3 S3 P3 S3 P3 S3 P3 S3 P3 S3 P3 S3

pp

mf

slen

6 3

3 3 6 3 3 6 3

3 3 6 3 3

bon.

17) S6

sop./gng. *mf*

shak. *mf*

pek. *mf*

sar.1 *mf* P7 P3 S1 S3

sar.2 *mf*

dim.1 *pp* *mf*

dim.2 *mf*

slen. *mf*

bon. *mf*

(21) **S6** hummed
 sop./gng.
 shak.
 pek.
 sar. 1
 sar. 2
 dim. 1
 dim. 2
 slen.
 bon.

Musical score for "Soprano" by John Adams. The score is for a 10-part ensemble. The parts are: sop./gng. (soprano/gong), shak. (shakuhachi), pek. (pikachu), sar. 1 (saxophone 1), sar. 2 (saxophone 2), dim. 1 (drum 1), dim. 2 (drum 2), slen. (slen), and bon. (bongos). The score is in 4/4 time and features a variety of musical styles, including contemporary classical and jazz. The tempo is marked "moderato". The score includes a variety of musical notation, including notes, rests, and dynamic markings. The score is for a 10-part ensemble. The parts are: sop./gng. (soprano/gong), shak. (shakuhachi), pek. (pikachu), sar. 1 (saxophone 1), sar. 2 (saxophone 2), dim. 1 (drum 1), dim. 2 (drum 2), slen. (slen), and bon. (bongos). The score is in 4/4 time and features a variety of musical styles, including contemporary classical and jazz. The tempo is marked "moderato". The score includes a variety of musical notation, including notes, rests, and dynamic markings.

Musical score for "The Wind" by Philip Glass. The score is for a full ensemble including sopranos (sop./gng), shakuhachi (shak.), pekingese (pek.), saris (sar. 1, sar. 2), dimeris (dim. 1, dim. 2), slens (slen.), and bon. The score is in 4/4 time and features a variety of musical notations, including notes, rests, and fingerings. Dynamics range from *pp* to *f*. The score includes a section marked "hummed" for the sopranos. The score is divided into measures, with some measures containing multiple notes and rests. The score is written for a full ensemble, with each instrument part clearly marked.

Musical score for Soprano (sop/gng), Shaker (shak.), Peking Opera Soloist (pek.), Sarong 1 (sar. 1), Sarong 2 (sar. 2), Diminished 1 (dim. 1), Diminished 2 (dim. 2), Slenker (slen.), and Bonang (bon.). The score includes various musical notations such as notes, rests, triplets, and dynamic markings like *p*. It also features specific performance instructions like "S6" and "S3".

37 S6

sop./gng

shak.

pek.

sar. 1

sar. 2

dim. 1

dim. 2

slen.

bon.

[illegible]

49 S6

sop / gng

shak.

pek.

sar. 1

sar. 2

dim. 1

dim. 2

slen.

bon.

6 3 3 1 3 3 3

ppp

P7 P3

S1 S3

P7 P3

**

6 3

* mime playing with *dimung* 1, then
let hands slowly rise up; hold them
in air on *fermata*

*** let hands slowly rise up; hold them
in air on fermata*

closing cloud

sop/gng

shak.

pek.

sar.1

sar.2

dim.1

dim.2

slen.

bon.

hands float to lap once dimung starts

hands float to lap once dimung starts

hands float to lap once dimung starts

hands float to lap once dimung starts

** begin just before previous sound dies out* quickly, quietly, and smoothly
precision not as important as resonance
Pelog

1 3 2 4 3 5 4 5 3 4 2 3 1 3 2 4 3 5 4 5 3 4 2 3

pp stagger entrances -
dimung 1 & 2 not in sync

hands float to keys once dimung starts quickly, quietly, and smoothly
precision not as important as resonance
Pelog

1 3 2 4 3 5 4 5 3 4 2 3 1 3 2 4 3 5 4 5 3 4 2 3

pp

hands float to lap once dimung starts

hands float to lap once dimung starts

with shakuhachi and bonang, open mouth
and face audience as if singing "ahhh",
but make no sound

sop/gng

shak.

pek.

sar.1

sar.2

dim.1

dim.2

slen.

bon.

with shakuhachi and bonang, open mouth
and face audience as if singing "ahhh",
but make no sound

with shakuhachi and bonang, open mouth
and face audience as if singing "ahhh",
but make no sound

with shakuhachi and bonang, open mouth
and face audience as if singing "ahhh",
but make no sound

when shakuhachi note starts to fall,
swell to overpower it

about 3"

when shakuhachi note starts to fall,
swell to overpower it

about 3"

with shakuhachi and bonang, open mouth
and face audience as if singing "ahhh",
but make no sound

using side of mallet, rub rim
of bonang in a circular motion,
as smoothly as possible

P3
mf *pp*

about 5"

silent "ahh" with shakuhachi and bonang

about 5"

sop / gng

shak.

pek.

sar. 1

sar. 2

dim. 1

about 3"

dim. 2

about 3"

slen.

silent "ahh" with shakuhachi and bonang

bon.

P3

pp

about 5"

about 5"

P1

at the sound of the gong, all players bow slowly for about 3", stay bowed for about 3", then slowly rise back up for about 3"

shak.

at the sound of the gong, all players bow slowly for about 3", stay bowed for about 3", then slowly rise back up for about 3"

pek.

at the sound of the gong, all players bow slowly for about 3", stay bowed for about 3", then slowly rise back up for about 3"

sar. 1

at the sound of the gong, all players bow slowly for about 3", stay bowed for about 3", then slowly rise back up for about 3"

sar. 2

at the sound of the gong, all players bow slowly for about 3", stay bowed for about 3", then slowly rise back up for about 3"

dim. 1

at the sound of the gong, all players bow slowly for about 3", stay bowed for about 3", then slowly rise back up for about 3"

dim. 2

at the sound of the gong, all players bow slowly for about 3", stay bowed for about 3", then slowly rise back up for about 3"

slen.

at the sound of the gong, all players bow slowly for about 3", stay bowed for about 3", then slowly rise back up for about 3"

bon.