

2. Salomé (Guillaume Apollinaire)

$\frac{4}{4}$ ♩ = 66

The score is arranged in systems for various instruments:

- Flute:** 1 and 2 staves, dynamics *f* and *p*.
- Alto Flute:** 1 staff, dynamics *f* and *p*.
- Oboe:** 1 and 2 staves, dynamics *p*, *mf*, *p*, *mf*, *p*, *mf*, *sim.*
- English Horn:** 1 staff, dynamics *p*, *mf*, *p*, *mf*, *p*, *mf*, *sim.*
- Clarinet in Bb:** 1 and 2 staves, dynamics *p*, *f*, *a2*.
- Bass Clarinet in Bb:** 1 staff, dynamics *p*, *f*.
- Bassoon:** 1 and 2 staves, dynamics *p*, *f*, *1.*, *p*, *mf*, *p*, *mf*, *p*, *mf*, *sim.*
- Horn in F:** 1, 2, 3, 4 staves, dynamics *mf*, *p*, *mf*, *p*, *mf*, *p*, *mf*, *p*, *sim.*, *gliss.*, *1/2+*.
- Trumpet:** 1, 2, 3 staves, dynamics *mf*, *p*, *mf*, *p*, *mf*, *p*, *mf*, *p*, *sim.*, *2.*, *cantabile*.
- Trombone:** 1, 2, 3 staves, dynamics *mf*, *p*, *mf*, *p*, *mf*, *p*, *mf*, *p*, *sim.*, *gliss.*.
- Harp:** 1 staff, dynamics *f*, *Ab*, *Bb*, *f*.
- Piano:** 1 staff, dynamics *f*, *f*.
- Percussion:** I (Tam-tam†, Chimes‡, Bass Drum), II (Marimba), III (Vibraphone), dynamics *pp*, *f*, *mp*, *sim.*
- Timpani:** 1 staff, dynamics *mp*, *sim.*
- Soprano:** 1 staff, dynamics *mp*, *sim.*
- Violin I & II:** 1 and 2 staves.
- Viola:** 1 staff.
- Violoncello & Contrabass:** 1 and 2 staves, dynamics *unis.*, *gliss.*, *mf*, *p*, *mf*, *p*, *mf*, *p*, *mf*, *p*, *sim.*

*Left hand moves as gradually as possible, slowly closing throughout entire duration of note.
 †Scrape around edge of Tam-tam with triangle beater.
 ‡Fast glissando with two triangle beaters, one hand ascending on "white" notes, one hand descending on "black" notes.