

Transposed Score

Fluid, Stone, and Heresy

Michael Wittgraf

Freely

6"

9"

7"

Bebop!
jazz articulation
swing *ad. lib.*

Soprano Saxophone
(Doubling Tenor)

6"

9"

begin timing with rec.

f

3

3

3

6"

9"

begin with rec.

cymbals
ad. lib.

etc.

Percussion

6"

9"

hold

Piano

fff

fff

6"

9"

begin 7" from sax. entrance

Quickly (♩=c. 100)

Violoncello

f

6

6

3

6"

9"

Recorded Sounds

8

Sax.

Perc.

Pno.

Vlc.

Rec.

14

Sax.

Perc.

Pno.

Vlc.

Rec.

upper chord 2nd time

20

Sax.

Perc.

Pno.

Vlc.

Rec.

26

Sax.

Perc.

Pno.

Vlc.

Rec.

15" to next entrance

molto vibrato

35

Sax.

Perc.

Pno.

Vlc.

Rec.

f

hold until rec. melody enters, then fade out over 5"
ad. lib. sul pont. sul tasto vib. f p etc.

43

Sax.

Perc.

Pno.

Vlc.

Rec.

fade out after rec. melody enters

3

3

3

6

Black noteheads should be played very short with varying lengths of time between them, unless articulation markings indicate otherwise. Imitate the dynamics of the recording. Open noteheads should be played long. Sets of notes between barlines (dotted or otherwise) should be played once in order, unless otherwise indicated by brackets, in which case they should be repeated until their time expires. Timings should be close, but need not be exact.

Sax. 53
 3" beginning with loss of pulse
 6" 6" 15" 7" 3" 4"

Perc. to marimba
 3" beginning with loss of pulse
 cord mallets 6" 6" 15" 7" 3" 4"

Pno.
 3" beginning with loss of pulse
 6" 6" 15" 7" 3" 4"

Vlc.
 3" beginning with loss of pulse
 pizz. 6" 6" 15" 7" 3" 4"

Rec.
 3
 loss of pulse
 etc.

This musical score is for the song "The Sound of Silence" and is arranged for a five-piece ensemble: Saxophone (Sax.), Percussion (Perc.), Piano (Pno.), Violoncello (Vlc.), and Recorder (Rec.). The score is written in G major and 4/4 time. It includes various musical notations such as treble and bass staves, dynamic markings (e.g., *ad. lib.*, *pizz.*, *arco*), and performance instructions (e.g., "cue others", "play until rec. chord enters"). The score is divided into measures, with some measures containing large numbers (e.g., 14, 9, 5) indicating specific musical elements or durations. The Recorder part is marked with a "Rec." and a star symbol, indicating it is a featured instrument. The Violoncello part includes a "Vlc." marking and a "pizz." marking. The Piano part includes a "Pno." marking and a "pizz." marking. The Percussion part includes a "Perc." marking and a "pizz." marking. The Saxophone part includes a "Sax." marking and a "pizz." marking. The score is a complex arrangement of the original song, featuring a variety of musical styles and instruments.

66

Sax. *ad. lib.* short notes from this chord 17"17" $\text{♩} = 40$ piano cue play piano cue piano cue piano cue 6" 4" cue others 3" cue others 7" 7" cue others 10"10"

Perc. *ad. lib.* short notes from this chord 17" $\text{♩} = 40$ piano cue play piano cue piano cue piano cue 6" 4" 3" 7" 10"

Pno. *ad. lib.* short notes from this chord 17" $\text{♩} = 40$ cue others on 4th note * cue others cue others cue others 6" 4" 3" 7" 10"

Vlc. *pizz.* *ad. lib.* short notes from this chord 17" $\text{♩} = 40$ piano cue play *arco* piano cue piano cue piano cue *pizz.* 6" sax. cue 4" sax. cue 3" *arco* 7" *pizz.* sax. cue *arco* cue 10"

Rec.

75

Sax. play until rec. chord enters to tenor sax. **Bebop!** $\text{♩} = 88$ wait for rec. to give four beats **A**

Perc. play until rec. chord enters wait for rec. to give four beats *ad. lib.* long tones from this chord *f*

Pno. play until rec. chord enters wait for rec. to give four beats *ad. lib.* long tones from this chord *f*

Vlc. *pizz.* *arco* *ad. lib.* *sul pont.* *sul tasto* *vib.* *etc.* wait for rec. to give four beats *f*

Rec.

81

Sax.

Perc.

Pno.

Vlc.

Rec.

86

Sax.

Perc.

Pno.

Vlc.

Rec.

94

Sax.

Perc.

Pno.

Vlc.

Rec.

102

Sax.

Perc.

Pno.

Vlc.

Rec.

110

Sax.

Perc.

Pno.

Vlc.

Rec.

111

112

113

114

115

116

117

118

119

120

121

122

123

124

125

126

127

128

129

130

131

132

133

134

135

136

137

138

139

140

141

142

143

144

145

146

147

148

149

150

151

152

153

154

155

156

157

158

159

160

161

162

163

164

165

166

167

168

169

170

171

172

173

174

175

176

177

178

179

180

181

182

183

184

185

186

187

188

189

190

191

192

193

194

195

196

197

198

199

200

114

Sax.

Perc.

Pno.

Vlc.

Rec.

drum sounds

drums time etc.

124

Sax.

Perc.

Pno.

Vlc.

Rec.

133

Sax.

Perc.

Pno.

Vlc.

Rec.

cowbell sound

drums in new tempo

time

etc.

Bebop!

142

Sax.

Perc.

Pno.

Vlc.

Rec.

150

Sax.

Perc.

Pno.

Vlc.

Rec.

D L'istesso tempo

fleeting licks

play licks in any order
repeat as needed
add others in style if desired

ad. lib. 3

swell with rec.
fade out when rec. sounds are exclusively percussive

continue and swell with rec. fade out when rec. sounds are exclusively percussive

short trem. one note at a time in any order

play quick descending chromatic scales of varying lengths (no more than a 12th)
swell with rec.
fade out when rec. sounds are exclusively percussive

play quick ascending chromatic scales of varying lengths (no wider than a 12th)

swell with rec.
fade out when rec. sounds are exclusively percussive

chords on the beat

percussive sounds
(approximate rhythmic placement)

162

Sax.

Perc.

Pno.

Vlc.

Rec.

173

Sax.

Perc.

Pno.

Vlc.

Rec.

Rec.

224

Sax.

Perc.

Pno.

Vlc.

Rec.

mf *cresc.* *ff*

mf *cresc.* *ff*

mf *cresc.* *ff*

mf *cresc.* *ff*

235

Sax.

Perc.

Pno.

Vlc.

Rec.

F $\text{♩} = 117.33$
11:8

ff

ff

ff

8 beats in new tempo

harmonized

245

Sax.

Perc.

Pno.

Vlc.

Rec.

fp *fp* *ff*

sfz *sfz*

3

253

Sax. *mf* *ad. lib.* quick chromatic scales

Perc. *mf* *ad. lib.* notes from chord single note tremoli

Pno. *mf* *ad. lib.* quick chromatic scales

Vlc. *mf* *ad. lib.* quick chromatic scales

Rec. *mf* *ad. lib.* quick chromatic scales

261

Sax.

ad. lib.
as before

Perc.

ad. lib.
as before

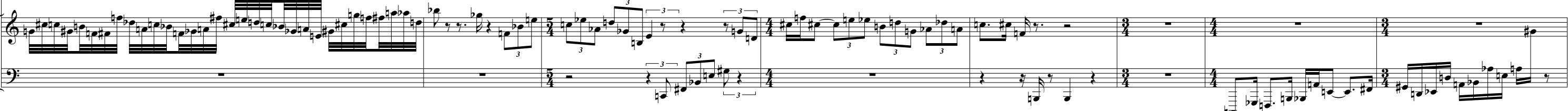
Pno.

ad. lib.
as before

Vlc.

ad. lib.
as before

Rec.



269

Sax.

ad. lib.
as before

to soprano sax.

Perc.

ad. lib.
as before

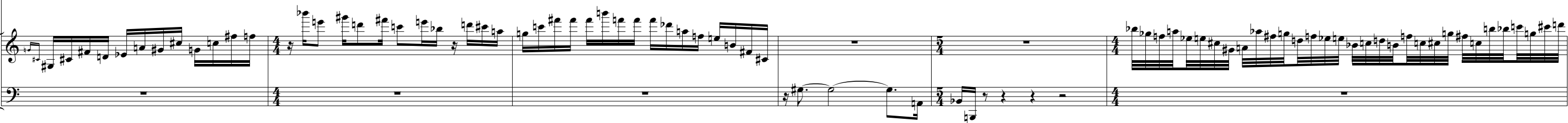
Pno.

ad. lib.
as before

Vlc.

ad. lib.
as before

Rec.



275

Sax.

Perc.

Pno.

Vlc.

Rec.

3

279

Sax.

Perc.

Pno.

Vlc.

Rec.

3

3

6

12

12

12

12

12

The musical score is written for a jazz ensemble consisting of Saxophone (Sax.), Percussion (Perc.), Piano (Pno.), Violoncello (Vlc.), and Recorder (Rec.). The score is divided into two systems, each with five staves.

System 1:

- Sax.:** Starts with a "Freely" section. Cues include "begin after rec. chord" (10"), "cue others" (10"), "next chord when rec. fades out" (10"), "next chord when rec. enters again" (10"), "rec. cue bass notes" (3"), "cue others" (15"), "cue others" (15"), "cue others" (6"), "cue others" (6"), "cue others" (15"), "cue others" (15").
- Perc.:** Cues include "sax. cue" (10"), "ad. lib. single note long tones" (10"), "sax. cue" (10"), "next chord when rec. fades out" (10"), "sax. cue" (10"), "next chord when rec. enters again" (10"), "sax. cue" (10"), "rec. cue bass notes" (3"), "cymbals" (3"), "ad. lib. fast jazz style" (3"), "snare drum sticks" (3"), "etc." (3").
- Pno.:** Cues include "ad. lib. single note long tones" (10"), "sax. cue" (10"), "next chord when rec. fades out" (10"), "sax. cue" (10"), "next chord when rec. enters again" (10"), "rec. cue bass notes" (3"), "sax. cue" (15"), "sax. cue" (6"), "repeat ad. lib." (6"), "listen to 'cello" (6"), "sax. cue" (15").
- Vlc.:** Cues include "sax. cue" (10"), "ad. lib. single note long tones" (10"), "sax. cue" (10"), "next chord when rec. fades out" (10"), "next chord when rec. enters again" (10"), "rec. cue bass notes" (3"), "sax. cue" (15"), "sax. cue" (6"), "listen to piano" (6"), "repeat ad. lib." (6"), "sax. cue" (15").
- Rec.:** Cues include "sax. cue" (10"), "ad. lib. single note long tones" (10"), "sax. cue" (10"), "next chord when rec. fades out" (10"), "next chord when rec. enters again" (10"), "rec. cue bass notes" (3"), "sax. cue" (15"), "sax. cue" (6"), "listen to piano" (6"), "repeat ad. lib." (6"), "sax. cue" (15").

System 2:

- Sax.:** Cues include "cue others" (4"), "cue others" (4"), "cue others" (5"), "cue others" (5"), "cue others" (11"), "cue others" (11"), "cue others" (10"), "cue others" (10"), "cue others" (18"), "cue others" (18"), "cello cue" (3"), "rec. cue bass notes" (3"), "cue others" (18"), "cue others" (18"), "cue others" (7"), "cue others" (7").
- Perc.:** Cues include "sax. cue" (4"), "sax. cue" (5"), "sax. cue" (11"), "sax. cue" (10"), "sax. cue" (18"), "cello cue" (3"), "cello cue" (3"), "rec. cue bass notes" (3"), "sax. cue" (18"), "sax. cue" (7").
- Pno.:** Cues include "sax. cue" (4"), "sax. cue" (5"), "sax. cue" (11"), "sax. cue" (10"), "sax. cue" (18"), "cello cue" (3"), "cello cue" (3"), "rec. cue bass notes" (3"), "sax. cue" (18"), "sax. cue" (7").
- Vlc.:** Cues include "sax. cue" (4"), "sax. cue" (5"), "sax. cue" (11"), "sax. cue" (10"), "sax. cue" (18"), "cello cue" (3"), "cello cue" (3"), "rec. cue bass notes" (3"), "sax. cue" (18"), "sax. cue" (7").
- Rec.:** Cues include "sax. cue" (4"), "sax. cue" (5"), "sax. cue" (11"), "sax. cue" (10"), "sax. cue" (18"), "cello cue" (3"), "cello cue" (3"), "rec. cue bass notes" (3"), "sax. cue" (18"), "sax. cue" (7").

The score includes various musical notations such as notes, rests, and dynamic markings like "ad. lib." and "sul pont.".

breath^e as necessary
cue perc. to tacet

Bebop! $\bullet = 146.67$
fade out when rec. plays jazz

301

Sax.

Perc.

Pno.

Vlc.

Rec.

310

Sax.

Perc.

Pno.

Vlc.

Rec.

8^{va}

6

7

6

8^{va}

3

3

6

3

318

Sax.

Perc.

Pno.

Vlc.

Rec.

8^{va}

3

323

Sax.

Perc.

Pno.

Vlc.

Rec.

3

3 6 12

327

I *rit.* follow rec. drum beat

Sax.

Perc.

Pno.

Vlc.

Rec.

Continue at final rec. tempo ♩ = 88

334

Sax.

Perc.

Pno.

Vlc.

Rec.