

# 3 Scenes

for One or Two B $\flat$  Trumpets

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(1997, (duet version 2014))



Notes to performers:

### Mutes needed

Trumpet 1: Metal Straight Mute, Harmon Mute with stem

Trumpet 2: Metal Straight Mute, Cup Mute

### Notation

Where tempos are not given, brackets with duration in seconds are used above staves and lines following the notes clarify duration; a very wide vibrato with pronounced pitch deviation is designated by a wavy duration line; glissandos are designated by thin lines connecting two different pitches, speed and direction are denoted by the contours of these lines

In the duet version, a large down arrow at the top of the trumpet 1 or 2 staff indicates that that player should cue the indicated event

Where alternate fingerings are necessary they are placed above the staff, 1st valve on top

○ = open valve   ● = depressed valve   ↓ = extend slide

Microtonal adjustments are designated by arrows up or down attached to accidentals, these are not to be understood as exact quartertones but are rather frequently the result of out of tune fingerings or harmonics

Breath marks in boxes should be audible to the audience, strike through indicates exhaling

■ □ = hummed pitches   ○ = air sounds, use fingering for pitch notated

flt. = fluttertongue, always accompanied by three slashes

× = half valve; followed by glissando line designates a half valve glissando

# I. Pond at Dusk

5" 5" 5" 9"

*p*

$\text{♩} = 80$

*f* breath attack *f* *pp* *f* *pp*

Mute with hand in bell

10" 10" 15"

fuzzy, broken ----- solid

$\text{♩} = 80$  Harmon Mute (stem in) *f*

*pp* breath attack *pp* *f* *pp* *pp* *f* *pp*

## II. Ascent, Vision

$\text{♩} = \text{c. } 112$

Straight Mute (metal) *sfz* *f* *p* *f* *p* *f* *p* *ff* *rit.*

Open *ffff* *f*

hold fermata as long as possible long  
while maintaining volume

## III. Field at Midnight

7" 5" 7" 5"

*pp* *f* *pp* *f*

$\text{♩} = 80$  *mf* *f* very long cut off with tongue

lip bend

# I. Pond at Dusk

5"

*p*

5"

9"

breath attack

Mute with hand in bell

*pp* *f* *pp*

breath attack

*f*

10"

breath attack

fuzzy, broken - - - - - solid

*pp*

breath attack

*f*

Harmon Mute (stem in)

Straight Mute (metal)

12"

15"

breath attack

*pp* *f* *pp*

breath attack

*pp* *f* *pp*

breath attack

*f*

*f*

## II. Ascent, Vision

♩ = c.112

Straight Mute (metal)

*rit.*

*sfz* *f p f p f p ff*

Cup Mute

*ppp* *ff*

Detailed description: This musical score is for a trumpet part. It features two staves. The upper staff uses a straight mute (metal) and contains a melodic line with dynamic markings *sfz*, *f*, *p*, *f*, *p*, *f*, *p*, and *ff*. A *rit.* (ritardando) marking is placed above the staff. The lower staff uses a cup mute and contains a sustained harmonic line starting at *ppp* and ending at *ff*. A fermata is placed over the final note of the lower staff.

Open

hold fermata as long as possible while maintaining volume

long

*fff* *f*

Open

*fff* *f*

Detailed description: This section continues the piece with two staves. Both staves are marked 'Open'. The upper staff has a fermata over a note, with a *fff* dynamic marking before and a *f* dynamic marking after. The lower staff also has a fermata over a note, with a *fff* dynamic marking before and a *f* dynamic marking after. A 'long' marking is placed above the upper staff's fermata. A legend indicates that the fermata symbol means 'hold fermata as long as possible while maintaining volume'.

## III. Field at Midnight

7" 5" 7" 5"

*pp* *f* *pp* *f*

*flt.* *flt.*

*mp* *f* *mp* *f*

♩ = 80

*tr tr tr*

very long cut off with tongue

lip bend

*f* *ff*

Detailed description: This musical score is for a trumpet part. It features two staves. The upper staff has four measures with notes marked with durations of 7", 5", 7", and 5". Dynamics are *pp*, *f*, *pp*, and *f*. The lower staff has corresponding notes with dynamics *mp*, *f*, *mp*, and *f*. The first two measures are marked 'flt.' (flute). A tempo marking of ♩ = 80 is present. The final measure of the lower staff has a 'lip bend' marking and a 'very long cut off with tongue' instruction. The piece ends with a *ff* dynamic marking.