

Indeterminacy for Three

by

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Indeterminacy for Three is divided into individual cells. Each of which represent a single idea of sound that is meant to blend into the next idea. The performers must play all notes written in each individual cell, however they can play in any order they decide, in any duration, in any figure (cluster, scale, etc.), in any rhythm, and in any length of repetition. The rhythms should, however, not maintain any ostinati or pulse-like regularity and are to be free of a sense of time. One performer, to be decided beforehand, will take lead as of when to cue the next cell to begin. They will accomplish this without a break in the sound, unless otherwise notated. The other two performers will follow this lead and phase into their subsequent cells when comfortable in doing so. The piece ends when the performers stand.

Additional Notation

× : Percussively hit the body of the guitar.

☐ : Percussively use fingernails to hit the body of the guitar.

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D. Gibson

Guitar 1

Guitar 2

Guitar 3

mp *mf* *p* *pp* *mf*

mp *mf* *p* *pp* *mf*

mp *mf* *p* *pp* *mf*

Gtr. 1

Gtr. 2

Gtr. 3

f *ff* *f > pp* *mf*

f *ff* *f > pp* *mf*

f *ff* *f > pp* *mf*

Tamb. *mf*

Gtr. 1

Gtr. 2

Gtr. 3

f *mp* *p* *f* *mp*

Tamb. *f* *mp* *p* *f* *mp*

f *mp* *p* *f* *mp*